

## **C++ from the Ground Up, Third Edition**

Herbert Schildt



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This excellent primer provides a plethora of C++ programming information for beginning to intermediate users on topics like classes, objects, expressions, arrays, pointers. Plus, it also covers advanced topics like inheritance, namespaces, STL, custom string class, and the Standard C++ Class Library. For users of all levels, this guide teaches with examples of source code and a thorough display of the results.

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